

DESIGN PROCESS FOR THE LOGO

Define the purpose of design

The purpose of this design is to produce a logo to show a visual representation of the 'Kommenden Sound' festival. It will comply with all the rules of logo design, it will be scalable, work as a silhouette, and be simple.

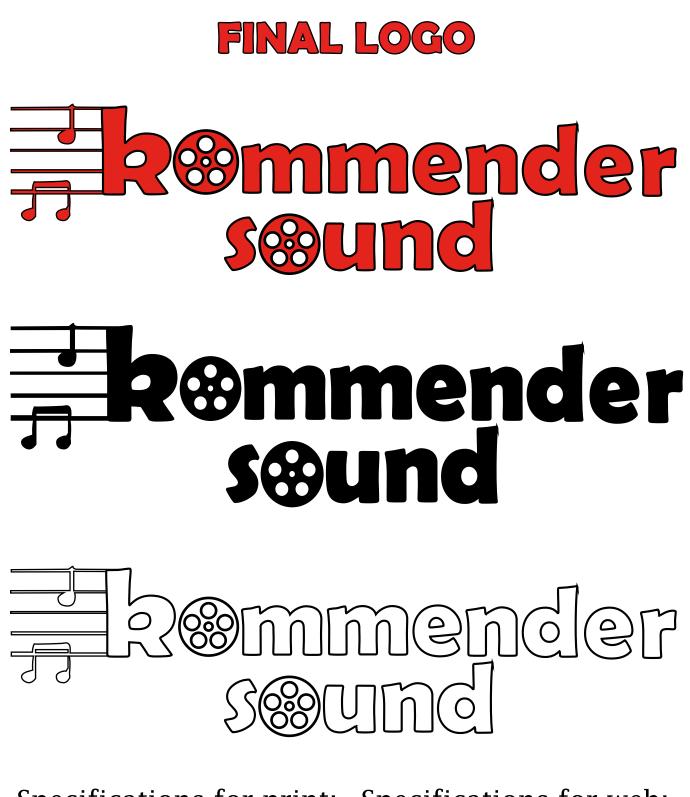
Understand the audience

The audience will be young adults, aged 17-25, and this campaign will be aimed at all genders, therefore the logo will reflect this.

Conduct visual research

I researched existing festival logos and noticed the typography stood out and there are vector graphics included in a large number of them. I then went on to researching elements that apply to the theme of film and music. The colour scheme was thought about after considering film and music events, which include the red carpet, and the German flag as it is held in Berlin. Evaluate and refine the ideas

I think i am going to use a colour scheme of red, black, and white to incorporate the flag but to also stick to the connotations of the red carpet and balck tie that are associated with film and music awards. I also think that the open clapperboard would be a better fit in order to stick to the logo design of it being simple, and the same applies to the font.



Specifications for print: Format - EPS Compression - lossless Resolution - 300 DPI Colour mode - CYMK Specifications for web: Format - JPEG Compression - lossy Resolution - 72 DPI Colour mode - RGB

DESIGN PROCESS FOR TICKETS

Define the purpose of design

The purpose of this design is to produce two tickets that can be easily distinguished between standard and VIP entry. Along with this, the theme of these tickets has to incorporate the colour and theme behind the logo.

Understand the audience

The audience will be young adults, aged 17-25, and this campaign will be aimed at all genders, therefore the tickets will reflect this through a fun and enticing look.

Conduct visual research

I researched existing festival tickets and noted the key features that were common among most examples I found. These features were a barcode, the price, the name, the logo, and the dates. After I discovered this I worked on incorporating all these into my designs.

Evaluate and refine the ideas

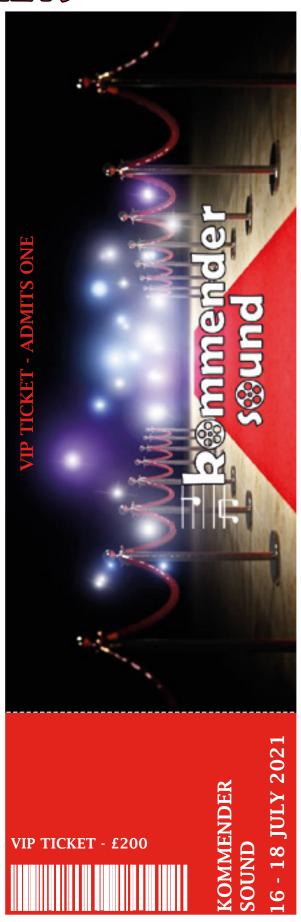
The colour scheme is going to coinside with the logo, being red, white and black. The tickets are going to be the only part of the design that includes the red carpet, this finishes the campaign off as it is the last part the customers see, it is essentially putting all the ideas together.

Specifications: Format - EPS Compression - lossy Resolution - 300 DPI Colour mode - CYMK









DESIGN PROCESS FOR POSTERS

Define the purpose of design

The purpose of this design is to produce a series of posters that follow the same theme in order for the designs to seem unified. This include the complexity, the colours, and arrangement of elements.

Understand the audience

The audience will be young adults, aged 17-25, and this campaign will be aimed at all genders, therefore the posters will appear to be simple but effective.

Conduct visual research

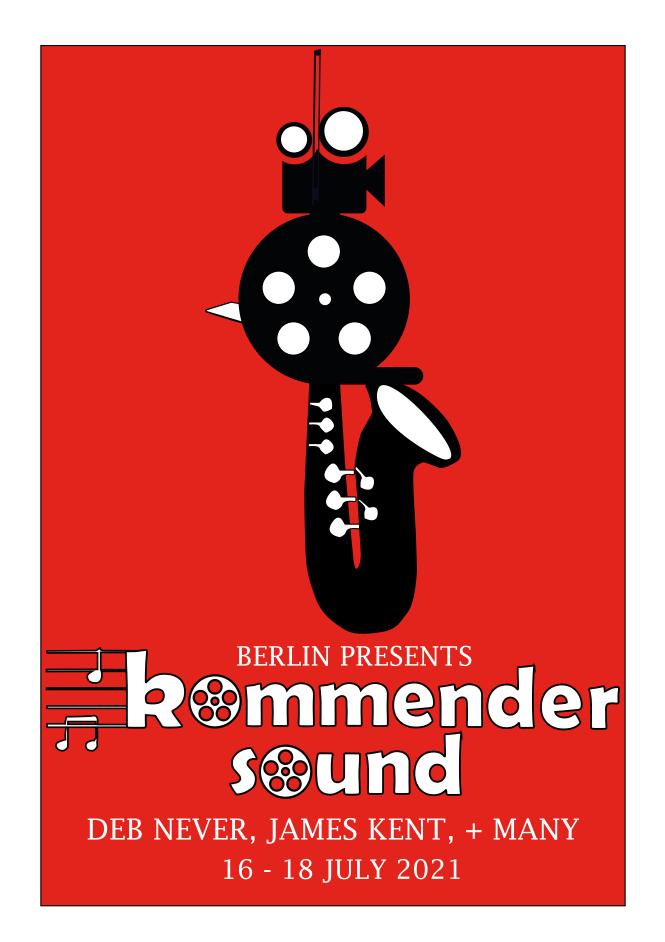
I researched festival posters to gain a better understanding of what many consisted of. Every one that I looked at was different and applied to the type of festival it was and what happens whilst it is on.

Evaluate and refine the ideas

The posters will show famous buildings in Berlin through using vector graphics of icons that are associated with music and film, this will therefore set the theme of the festival. The names of the artists and directors that will be there will indicate that it is for new and upcoming individuals that are looking to kickstart their career.

Specifications: Format - EPS Compression - lossy Resolution - 300 DPI Colour mode - CYMK













DESIGN PROCESS FOR WEB BANNERS

Define the purpose of design

The purpose of this design is to produce a series of web banners that seem to be unified with the posters but have a different concept to them in order to show variety, which represents what the festival presents.

Understand the audience

The audience will be young adults, aged 17-25, and this campaign will be aimed at all genders, therefore the web banners will continue on from the posters being simple but effective.

Conduct visual research

I researched different festival marketing campaigns to put together ideas to try to base the banners on the idea of speaking withut words. I used other campaigns to figure out how to do this. It is by taking the key concepts and making it into one image that can be interpreted in the way designed immedietly.

Evaluate and refine the ideas

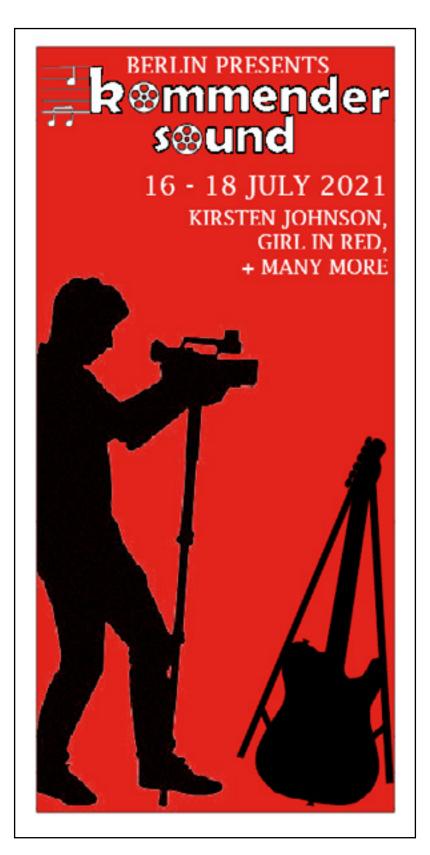
The web banners will include a silhouette of someone holding a camera, one will be female the other will be male. This will be in order to show that the target audience applies to both genders and that anyone can be a part of it. The colour scheme will carry on from the logo design and will be used on the same way as the posters.

WEB BANNER 1



Specifications: Format - JPEG Compression - lossy Resolution - 72 DPI Colour mode - RGB

WEB BANNER 2







DESIGN PROCESS FOR WEBSITE

Define the purpose of design

The purpose of this design is to produce a few webpages that set the rest of the website up. It will continue the simple and effective theme in order to be unified and appear part of the same campaign.

Understand the audience

The audience will be young adults, aged 17-25, and this campaign will be aimed at all genders, therefore the website will continue on from the other parts being simple but effective.

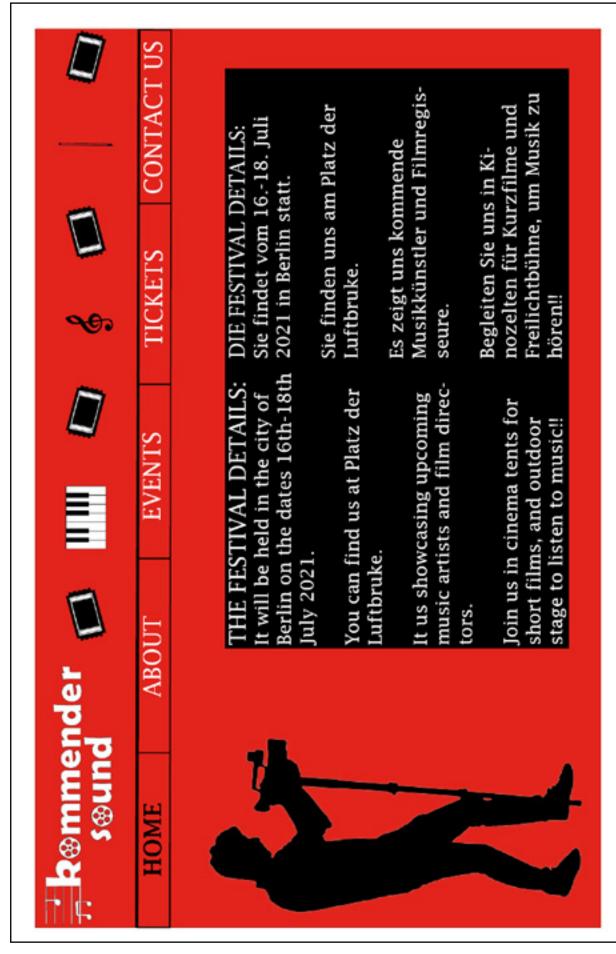
Conduct visual research

I looked at previous students work for an ides of the website layout and how they have worked in into their campaign to keep it unified. I then researched festival websites and how these matched up with the rest of the campaign materials.

Evaluate and refine the ideas

The website page I will produce will be the home page and the events page, with a drop down menu. The website will have both English and German included on the two pages to accomodate for different languages. It will be a simple website as it is showcasing upcoming artists and directors therefore it is not a high end campaign.

Specifications: Format - JPEG Compression - lossy Resolution - 72 DPI Colour mode - RGB



WEBSITE - HOME PAGE

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HOME	ABOUT	UT	EVENTS	TICKETS		CONTACT US
			AGENDA STAGES			
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		tents for	for short films	für Kurzfilme	lme	
		4pm - ma guest	- main stage and special 16 Uhr - Hauptbühne und Spe- t	16 Uhr - H cial Guest	auptbühne	und Spe-
		6pm - lar _î available	- larger cinema tents able	18 Uhr - gi Verfügbar	18 Uhr - größere Kinozelte Verfügbar	zelte
	16th	10pm - ol up to sho talent	a - opportunity to sign showcase your own t	22:00 Uhr anzumeld Talent zu	22:00 Uhr - Gelegenheit, sich anzumelden, um Ihr eigenes Talent zu präsentieren	eit, sich eigenes n
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WEBSITE - EVENTS PAGE

DESIGN PROCESS FOR MERCHANDISE

Define the purpose of design

The purpose of this design is to design several items with the logo 'kommender sound' displayed. This will create a brand identity for the time the festival occurs.

Understand the audience

The audience will be young adults, aged 17-25, and this campaign will be aimed at all genders, therefore the mechandise will reflect the modernness of the brand.

Conduct visual research

For this part of the design process, I started by looking at branded t-shirts for the places where the logo is typically placed. After this, I researched festival merchandise. Both of these were similar, with the brand across the middle of the t-shirt placed at the top. The branding on other merchandise was centralised and covering most parts.

Evaluate and refine the ideas

Thinking about this research, I decided to have the logo in the top middle section of the t-shirt, and the logo placed centrally on the rest of the merchadise, colour coordinated and all the three colours in the colour scheme incorporated.

Specifications: Format - EPS Compression - none Resolution - 300 DPI Colour mode - CYMK

